

2014 SADPA DMG Postal Shoot

Introduction and Rules

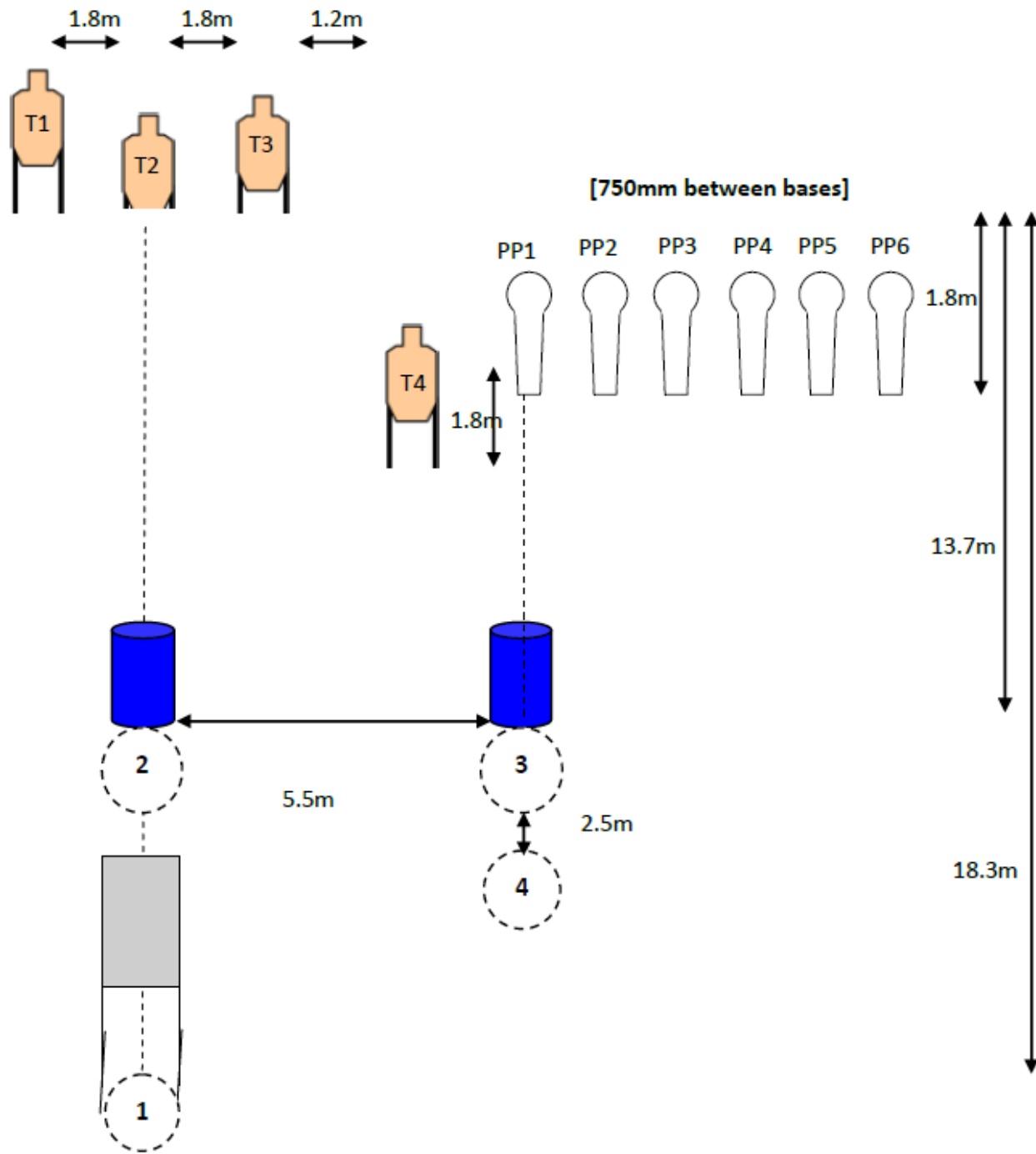
Welcome to the 2014 SADPA DMG Postal match

Rules are straightforward:

1. This is a sanctioned match, but there will not be promotions.
2. You must set up the match stages as accurately as you can.
3. All competitors must be current SADPA members.
4. Scores may only be submitted by clubs with current SADPA affiliation.
5. The competitor's classification as per the SADPA DMG rules applies.
6. Each competitor may compete only once in any division. If more than one score for a division is submitted, the earliest match score will be used and other scores will be rejected.
7. Each competitor may compete in more than one division, as long as rules 5 through 6 are followed.
8. All scoring must be done using the software supplied.
9. All scores must be submitted as an attachment to an email sent to NicholasVDN@Nedbank.co.za and dpsvh@axxess.co.za.
10. To be counted, matches must be shot no later than 16 November 2014.
11. To be counted, scores must be received no later than 24 November 2014.
12. Any rule and/or stage clarifications required will be posted on the SADPA website.
13. Following the final tallying of scores, match results will be posted on the SADPA website.

Stage	Name	Scoring	Rifle	Shotgun	Handgun
1	DMG Classifier	Limited Vickers	36	21	10
2	Move Right	Vickers	12	6	6
3	Sit, kneel & lay	Vickers	12	6	0
		Total	60	33	16

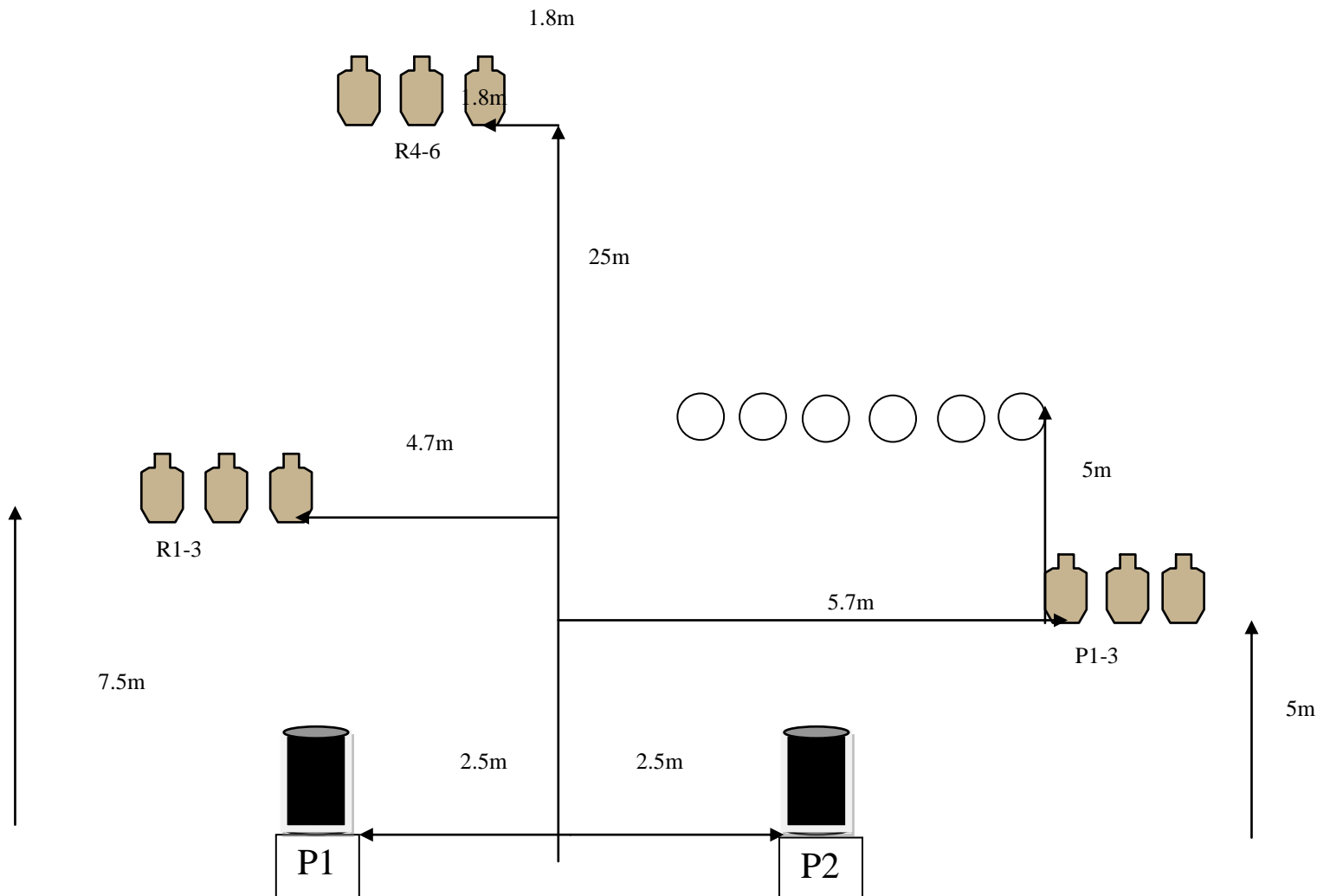
DMG Classifier			
Rules	SADPA DMG Rulebook 2013		
Scoring	Limited Vickers		
Targets	5 IDPA Targets, 6 Pepper Poppers		
Round count	36 Rifle; 21 Shotgun; 10 Handgun		
Target Distance	10-20m		
Starting Position	As per string instructions. Handgun loaded and holstered.		
Scenario	Standards		
Stage Procedure			
String	Positions	Instructions	Shots
1	2	Rifle in Cruiser ready, loaded with 3 rounds only, placed in the drum. Draw handgun and engage T4 with 2 rounds, holster the handgun and pick up rifle. Engage T1-T3 with 1 round each standing, do an emergency reload and re-engage T1-T3 with 1 round each using low cover around the drum.	6 rifle 2 handgun
2	1	Rifle in patrol ready. Engage T1-T3 with 2 round each from either side of cover. Do a LCCR and engage T1-T3 with 2 round each while moving to Position 2. Place rifle in drum, draw handgun and engage T4 with 2 rounds using low cover over the drum.	12 rifle 2 handgun
3	2	Shotgun in cruiser ready placed in drum at Position 3; Rifle in patrol ready. Engage T1-T3 with 2 rounds to each head. Place rifle in drum, move to Position 3 and pick up shotgun and engage PP1-PP3.	6 rifle 3 shotgun
4	3	Shotgun in patrol ready in weak shoulder. Engage PP4-PP6 using the weak shoulder.	3 shotgun
5	3	Shotgun in patrol ready, loaded with 3 rounds only. Engage PP1-PP3. Do an emergency reload and engage PP4-PP6. Place shotgun in drum and draw handgun and engage T4 with 2 rounds.	6 shotgun 2 handgun
6	1	Shotgun in cruiser ready in drum at position 3. Rifle in patrol ready. Engage T1 –T3 with 1 round each from one side of barricade then engage T1 –T3 with 1 round each from the other shoulder from the other side of barricade. Move to Position 2 and place rifle in drum. Draw handgun and engage T4 with 2 rounds while moving to position 3. Holster the handgun. Pick up shotgun and engage PP1-PP6 using low cover around the drum.	6 rifle 2 handgun 6 shotgun
7	4	Shotgun in patrol ready. Rifle placed in drum at Position 2 in Cruiser ready. Engage PP1-PP3 while advancing to Position 3, place shotgun in drum and draw the handgun. While moving to Position 2, engage T4 with 2 rounds. Holster the handgun and pick up rifle and engage T1-T3 with 2 rounds each while retreating.	6 rifle 3 shotgun 2 handgun
Muzzle Safe Points	180 degrees		
Notes	T1-T3 requires 10 shots to the target and 2 shot to the head. If there are more than 10 shots in the body, paste the number of extra body shots that score the worst.		
Targets heights	T1- 1.8m, T2 – 1.2m, T3 & T4- 1.5m, measured to top of the head.		
Equipment	Bianchi barricade or 2 drums stacked vertically, 2 x 100/200l plastic drums with lids cut off for dump drums, positional marker for position 4.		



STAGE 2 – Move Right (modified)

Designer	3GN – modified by Craig Gerstner
Scoring	Vickers
Round Count	12 min rifle. 6 min shotgun ,6 min handgun
Targets	9 x IDPA targets/6 x Plates, 2 x Plastic 100l/200l dump drums.
Target Distance	5 –25 meters
Scoring Procedure	As per current SADPA DMG Rulebook October 2013
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	180 degree plane
Scenario	Skills test.
Start Position	Standing at P1, Rifle in patrol ready condition, handgun loaded & holstered. Shotgun in patrol ready condition placed in drum at P2.
Procedure	On start signal engage R1-3,perform a LCCR(Tac-load) then engage R4-6.Place rifle in dump drum, move to P2,transition to shotgun and engage Plate 1-6. Place shotgun in dump drum and transition to handgun and engage P1-3. All targets to be engaged with 2 rounds each and plates must be down to score.

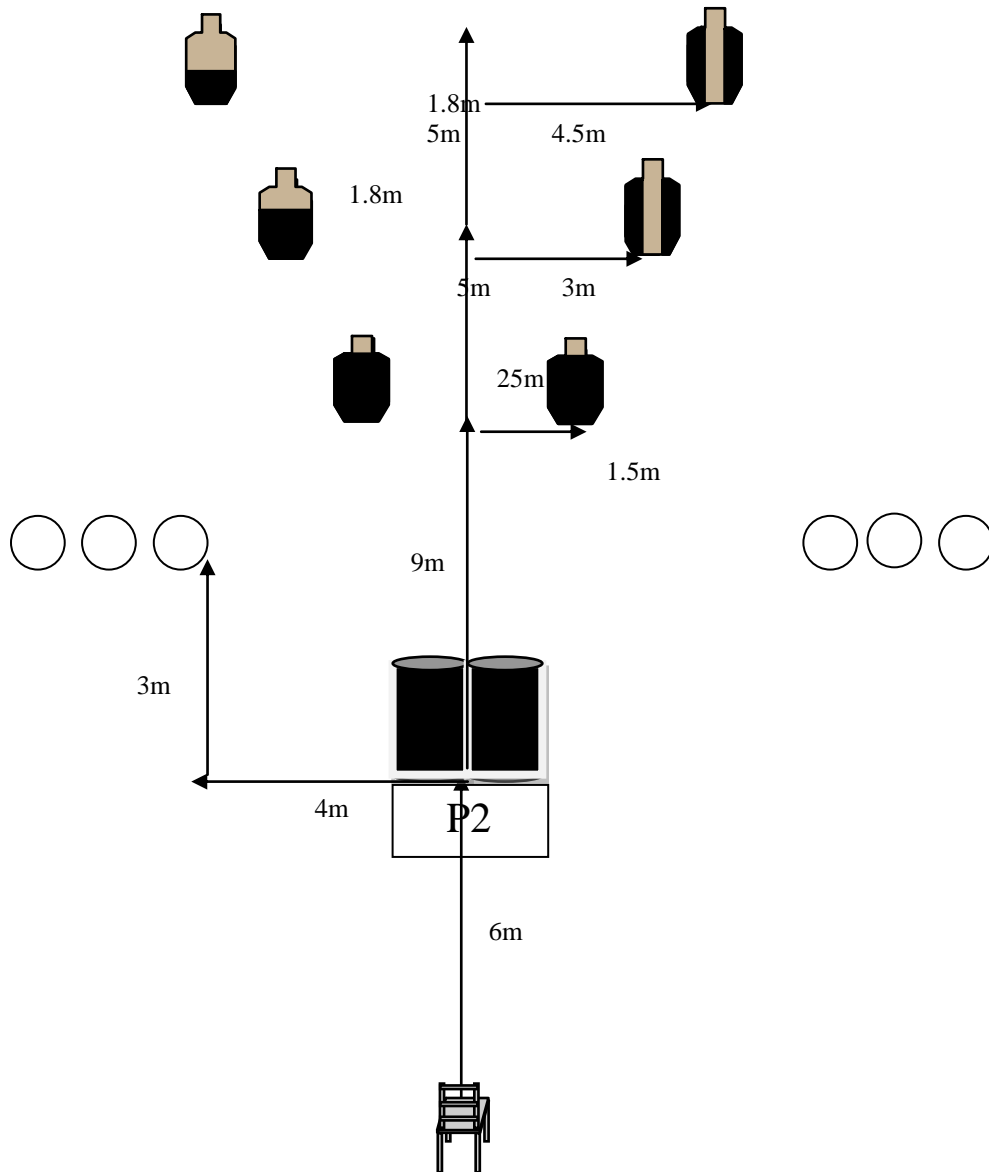
Targets are spaced 1m apart and are facing shooting position. Plates are spaced 600mm apart. Target heights are 1.5m to top of head.

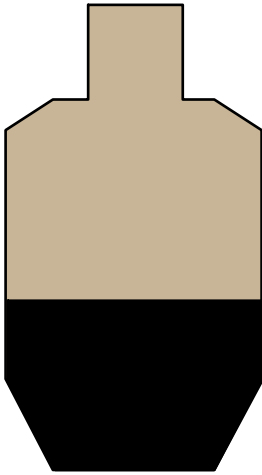


STAGE 3 – Sit, kneel & lay

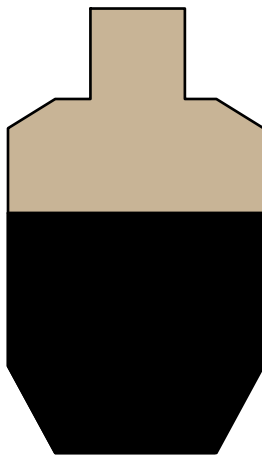
Designer	Craig Gerstner
Scoring	Vickers
Round Count	12 min rifle. 6 min shotgun
Targets	6 x IDPA handgun targets/6 x Plates, 2 x Plastic 100l/200l dump drums.
Target Distance	10 –15 meters
Scoring Procedure	As per current SADPA DMG Rulebook October 2013
Start Signal	Audible Timer
Stop	Last Shot
Muzzle Safe Points	180 degree plane
Scenario	Skills test
Start Position	Seated with shotgun in patrol ready condition across your lap, hands on knees. Rifle in cruiser ready condition in either dump drum at P2, handgun loaded & holstered.
Procedure	On start signal engage Plates 1-6 while remaining seated. Move to P2 and place shotgun in dump drum, transition to rifle and engage IDPA targets on left side of low cover, must be shot around the drum. Then engage targets on right side of low cover from the prone position. All targets to be engaged with 2 rounds each and plates must be down to score.

Targets are spaced 1.5 m apart and are facing shooting position. Plates are spaced 600mm apart.
 Target heights are 1.2m to top of head.

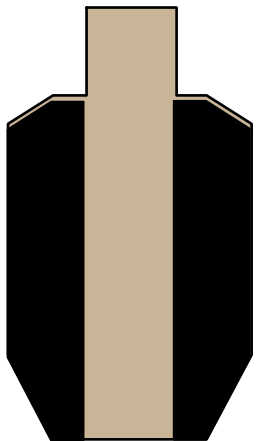




- Line of hardcover touches the zero down circle's bottom



- Line of hardcover in the center of the zero down circle



- Line of hardcover straight down from the head's side scoring areas